

Please replace the paragraph beginning on page 4, line 29, with the following rewritten paragraph:

--According to the above object, the present invention provides a method of rendering a 2-D graphic object having a plurality of pixels to a 3-D graphic object. At first, a directional relation corresponding to the pixels is determined to define relationships between the pixels and edges of the 2-D graphic object. Then, z-axis parameters corresponding to the pixels are generated in response to the directional relation with an effect function, wherein the effect function renders the z-axis parameters responsive to a relation limit varied with directions of the directional relation or a mapping table defining offset values of the z-axis parameters, or both. Finally, the 3-D graphic object is rendered in response to the 2-D graphic object and the z-axis parameters.--

Please add the following paragraph after the paragraph ending on page 5, line 8:

--Further scope of the applicability of the present invention will become apparent from the detailed description given hereinafter. However, it should be understood that the detailed description and specific examples, while indicating preferred embodiments of the invention, are given by way of illustration only, since various changes and modifications within the spirit and